

Music Core Session 2003
Texture with Instruments by Martha Avant

- Layered rhythmic patterns
- Harmonic instruments
- Elements that create texture

Collaboration and Complex Thinking

Lesson Goal:

Identify Texture in music and strategies to teach this concept through singing, playing, creating, listening and integrating with literature.

Lesson Activities:

1. Warm-up with call response song Funwa Alafia
2. Discuss and define texture
3. Listen and move to thin texture in Daybreak Vision
4. Listen and follow map in Trepak – discover thicker texture
5. Play layered rhythm instruments to Trepak following chart
6. Sing a Ram Sam Sam with motions – Add texture with Orff instruments and round
7. Play rhythm complex island song – Day O
8. Create a two-part rhythm complex
9. Read Traveling to Tondo with each character represented by rhythm pattern on instruments layered on top of travel music

Indicators of Success in Accomplishing Lesson Goal:

(What evidence will show them that they have acquired these skills and knowledge?)

- Participating is essential
- Perform in a song with thickening texture on a rhythm or Orff part
- Singing with accompaniment textures

Follow-up reinforcement:

- Find rounds or pentatonic tunes that can be performed
- Simple accompaniments

Key Words/Vocabulary

- Texture
- Harmony
- Round
- Layering

Materials:

- Variety of rhythm instruments such as drums, claves, triangles, maracas, etc.
- Barred instruments: bass, alto, glockenspiel
- Scarves for movement
- Rhythm complex charts
- Trepak charts

Prior Knowledge and Experiences:

- Playing simple rhythm patterns
- Singing melodies in unison and rounds
- Moving and responding to listening activities

Preparation helps:

Making Music - Scott Foresman

Music Connection – Silver Burdette Ginn

Questions that will guide this lesson:

- What type of texture are you hearing?
- What creates the texture in this music? (The number of voices, instruments, harmony parts, accompaniment)
- Can you create a two-part complex?